

EN.540.635 Software Carpentry

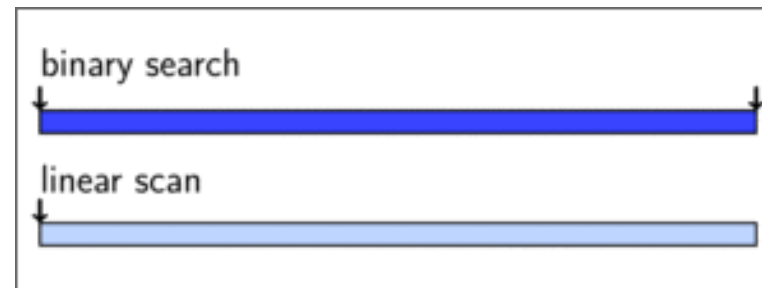
Lecture 10 Searching Algorithms and Gradient-Based Minimization in Optimization Problems

Finding the index of a value/object in a list:

- In a list, where is the maximum?
- In a list, where is the minimum?
- In a list, where is a specific value located?

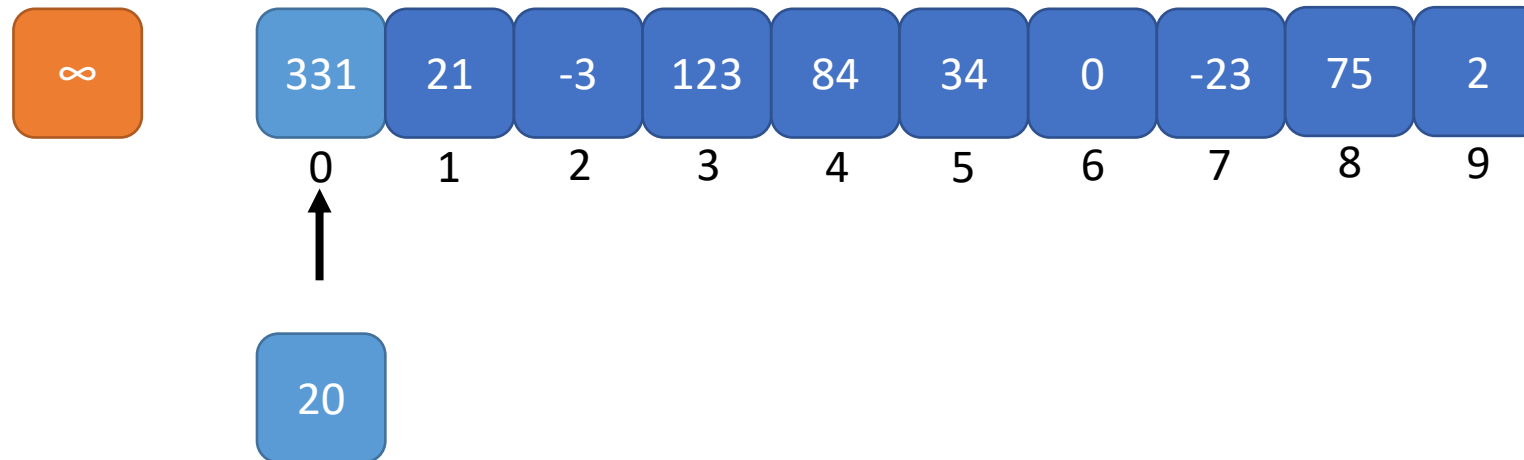
Two main ideas:

- Linear searching
- Binary searching



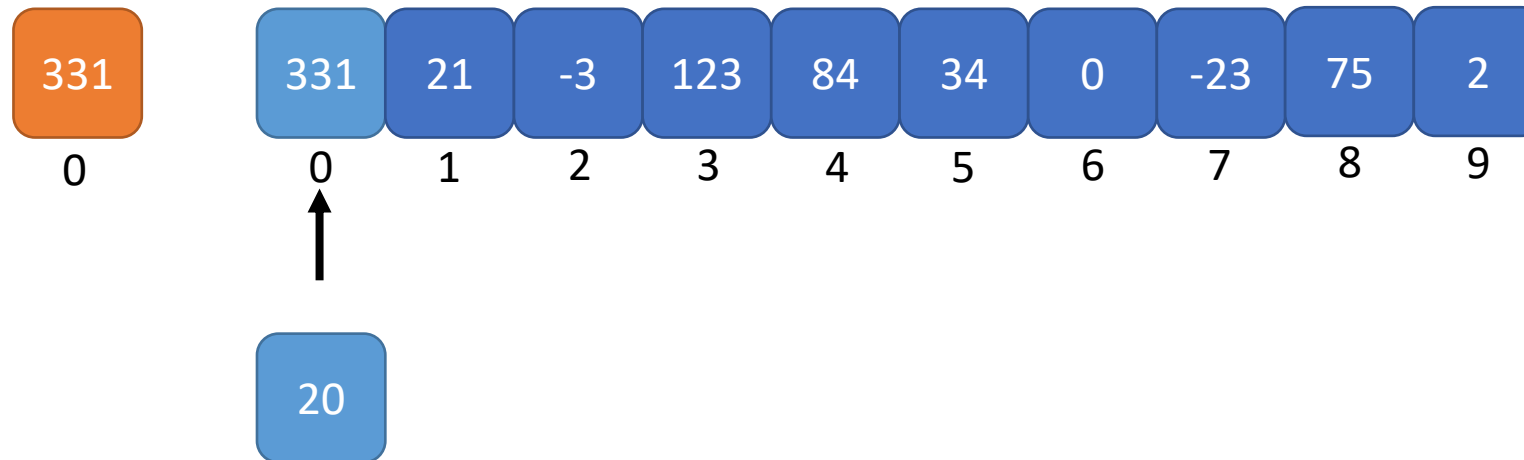
Let's find the smallest number larger than 20 in this list

- Check if $N > 20$
- Check if $N < N_{\text{prev}}$



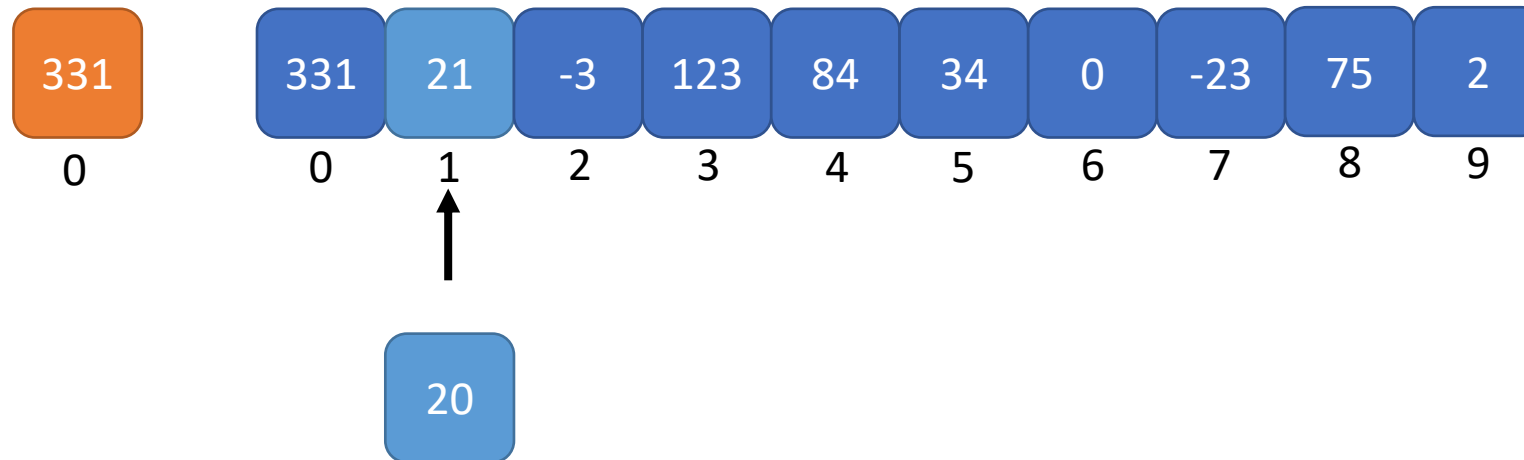
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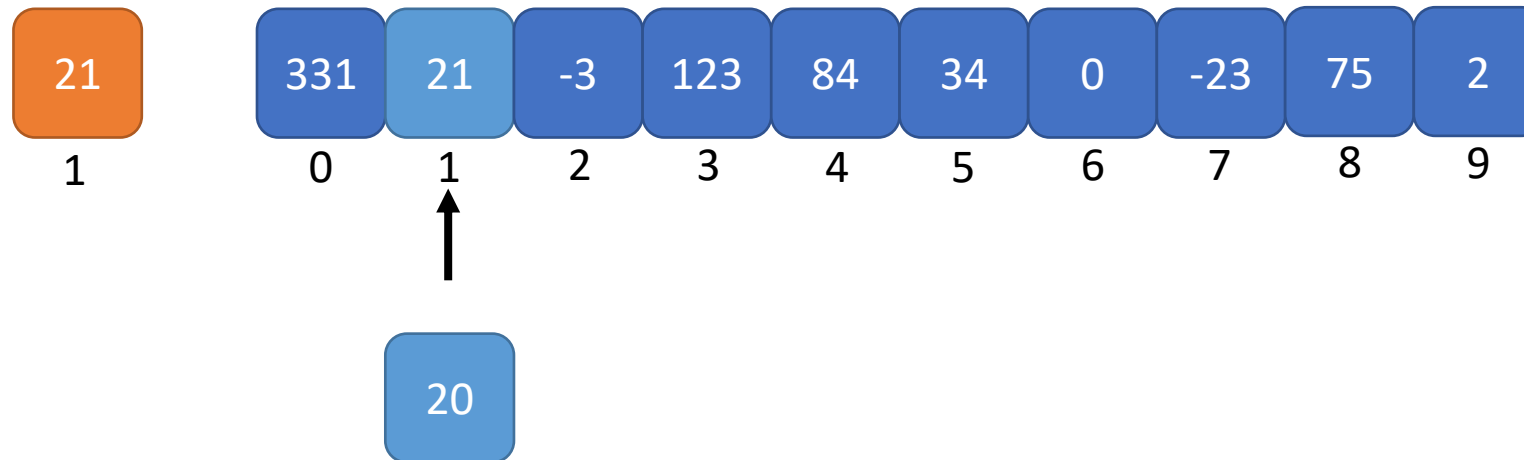
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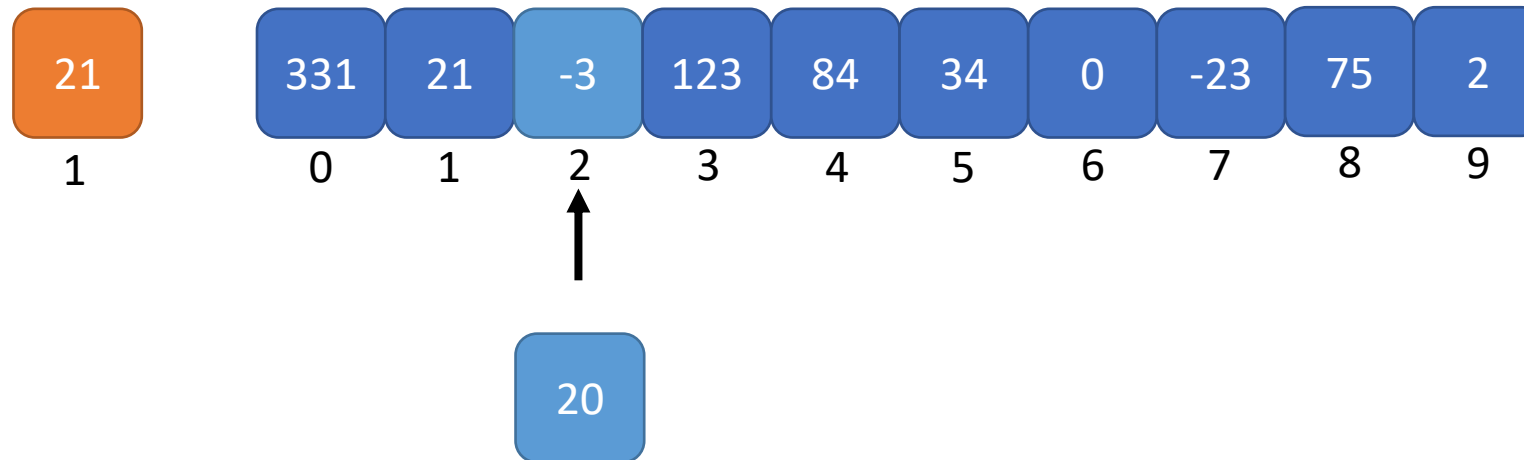
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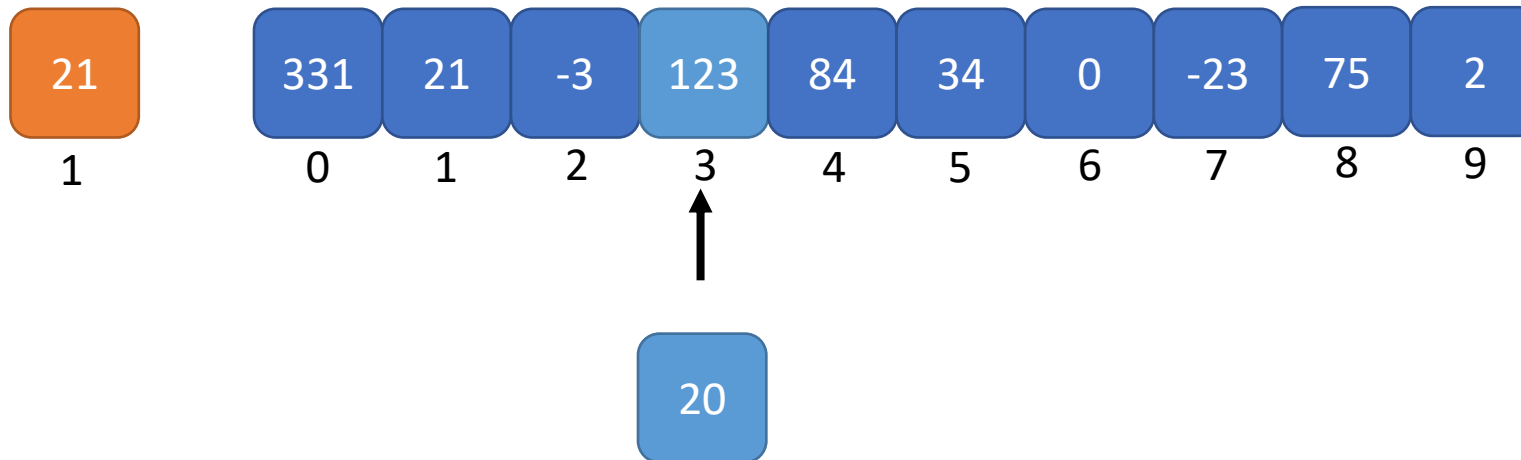
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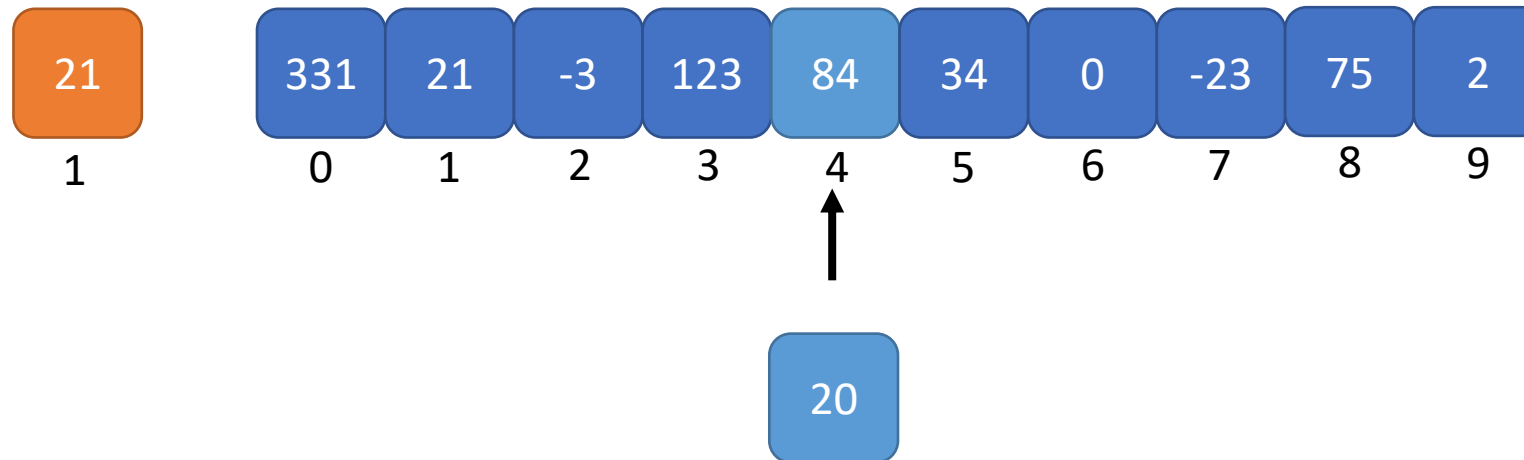
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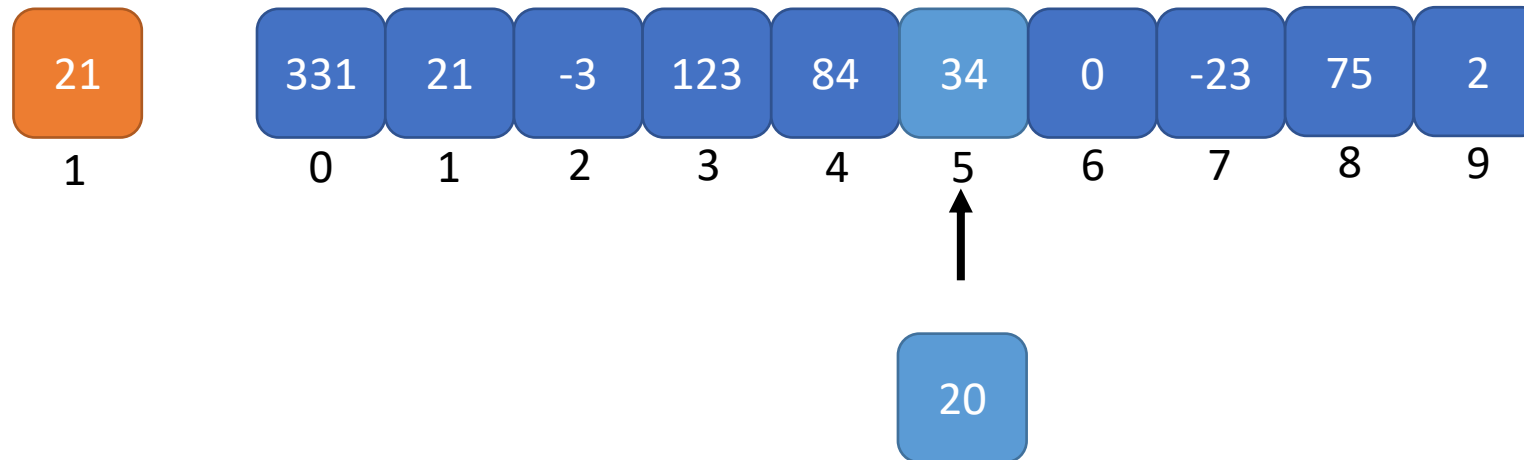


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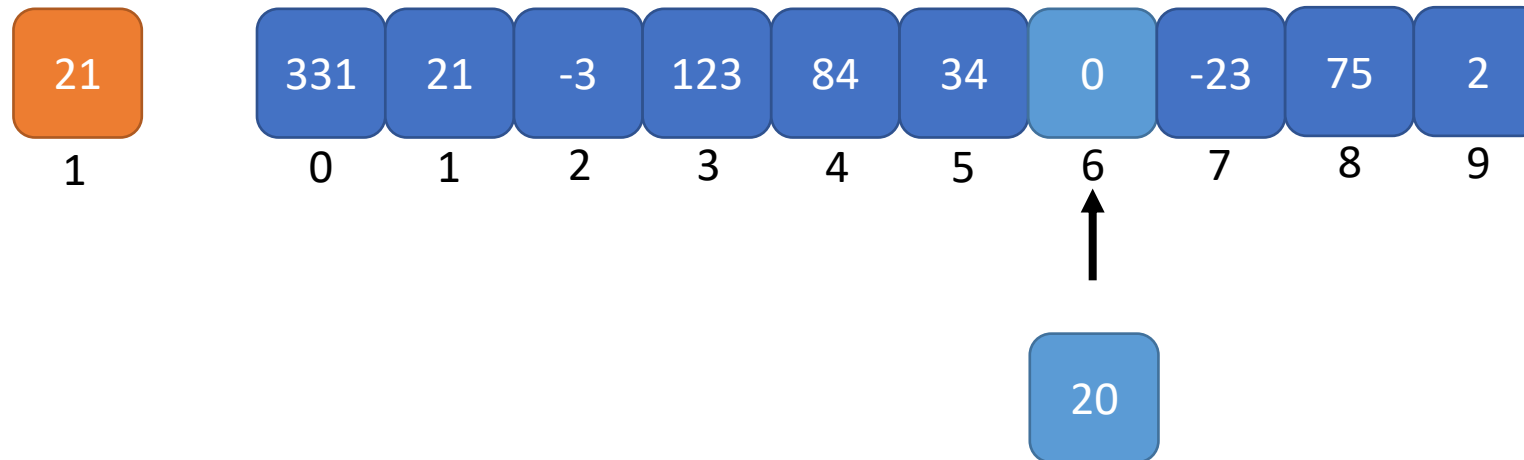
yes

no



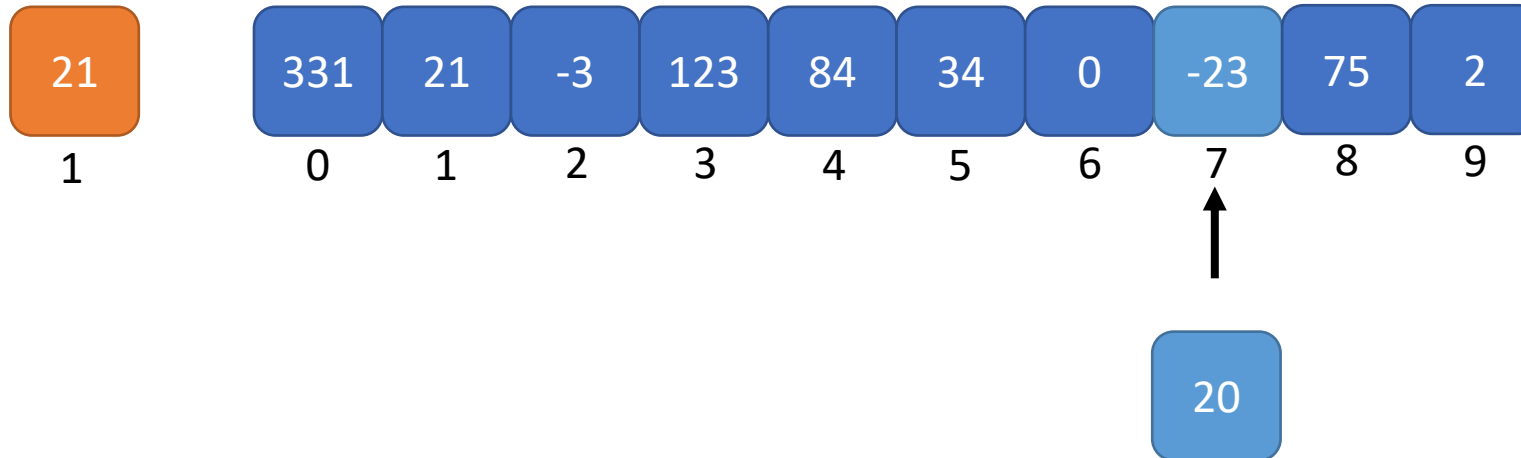
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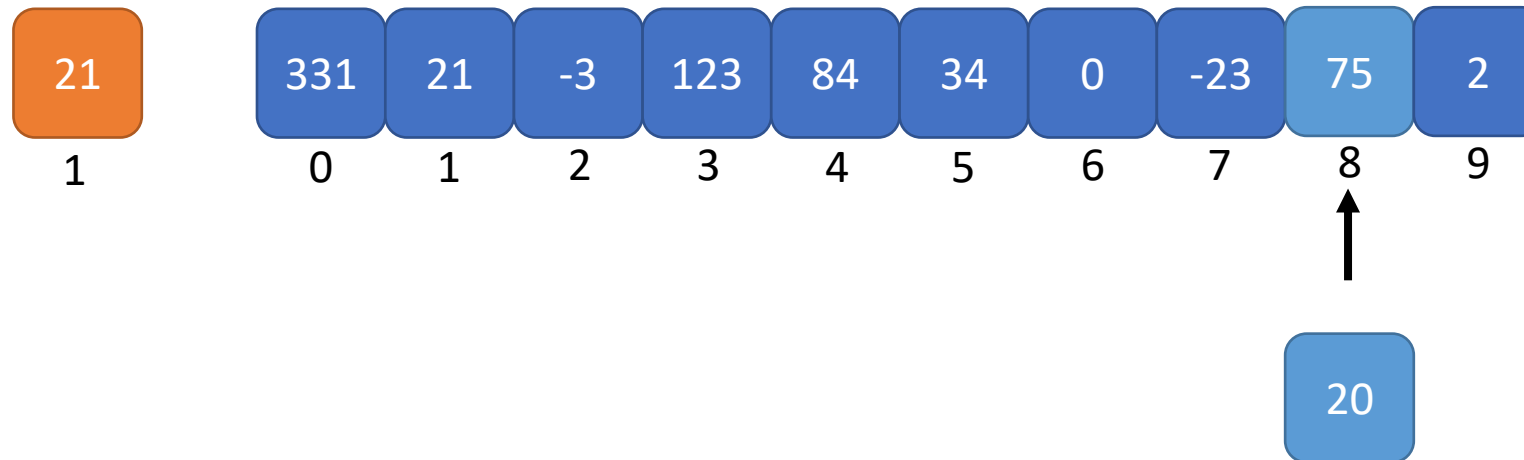
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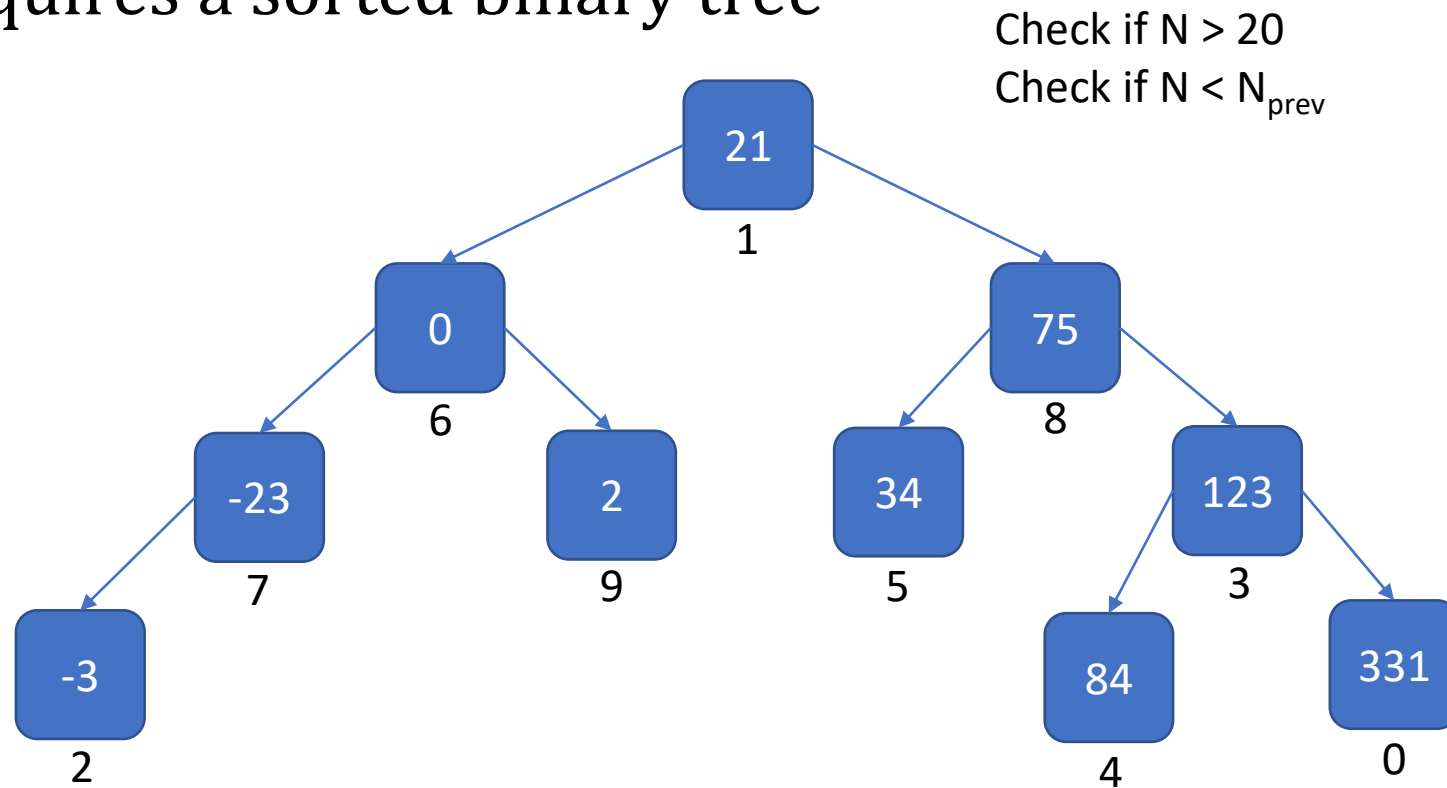
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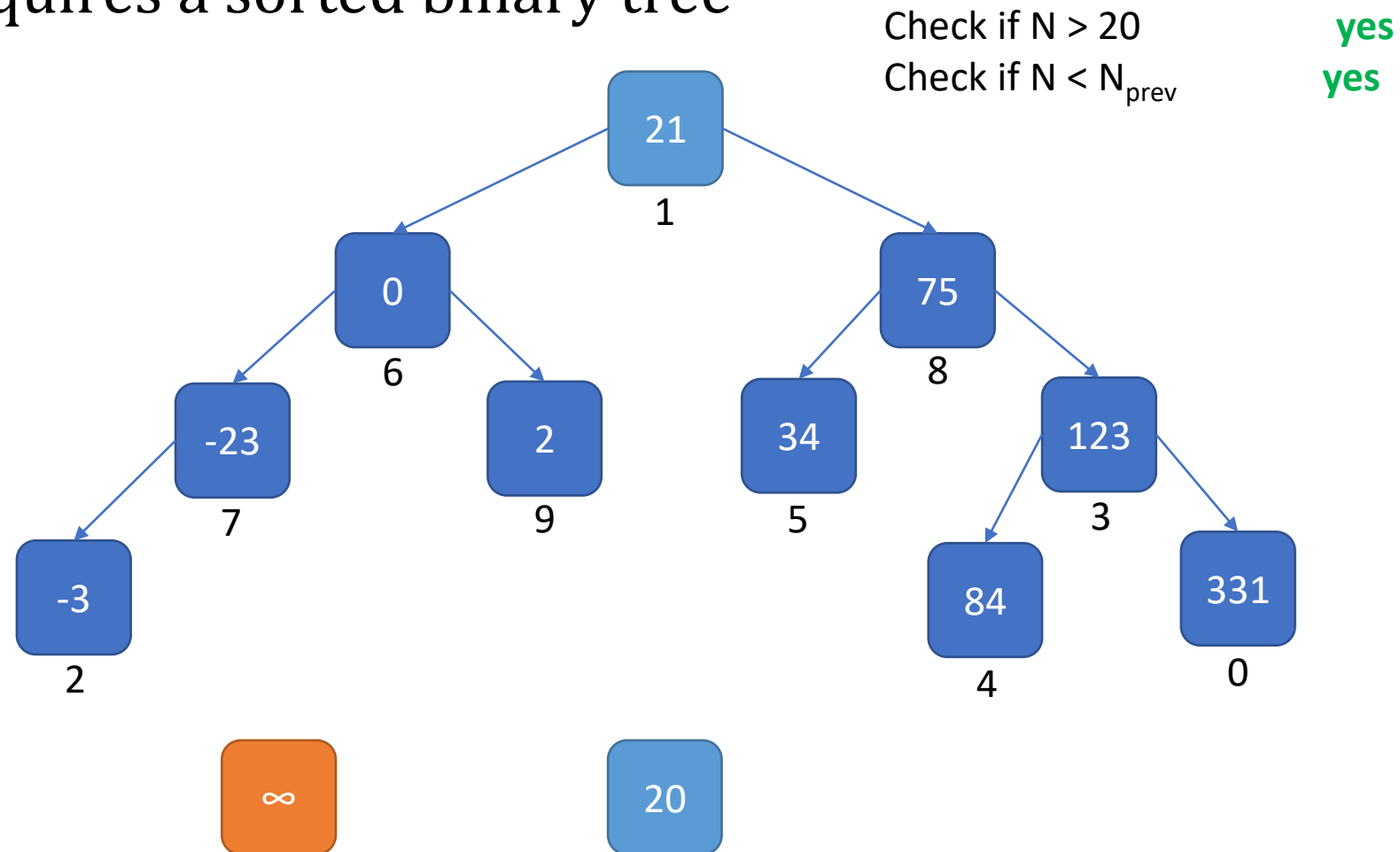
Requires a sorted binary tree

331	21	-3	123	84	34	0	-23	75	2
0	1	2	3	4	5	6	7	8	9

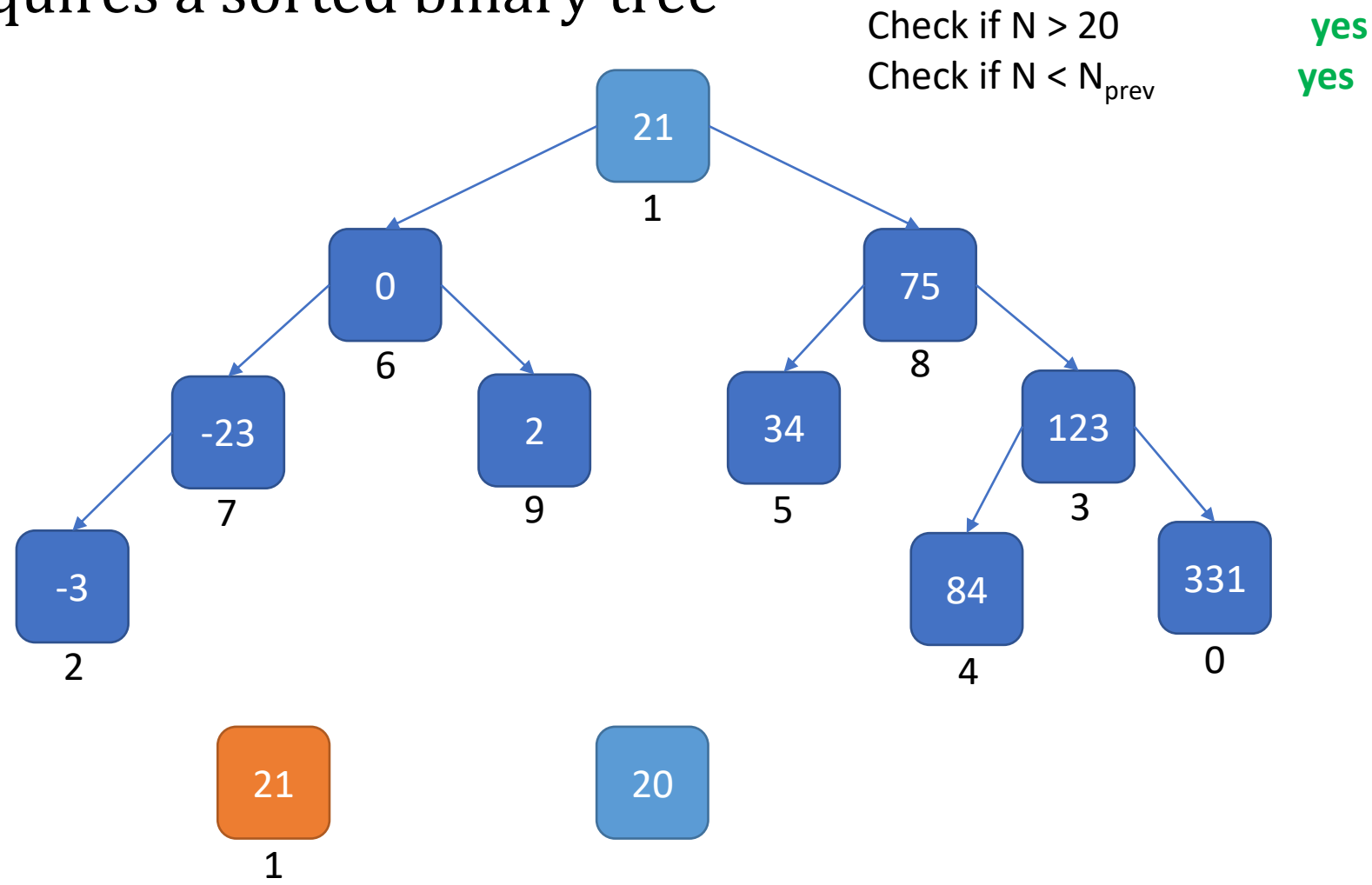
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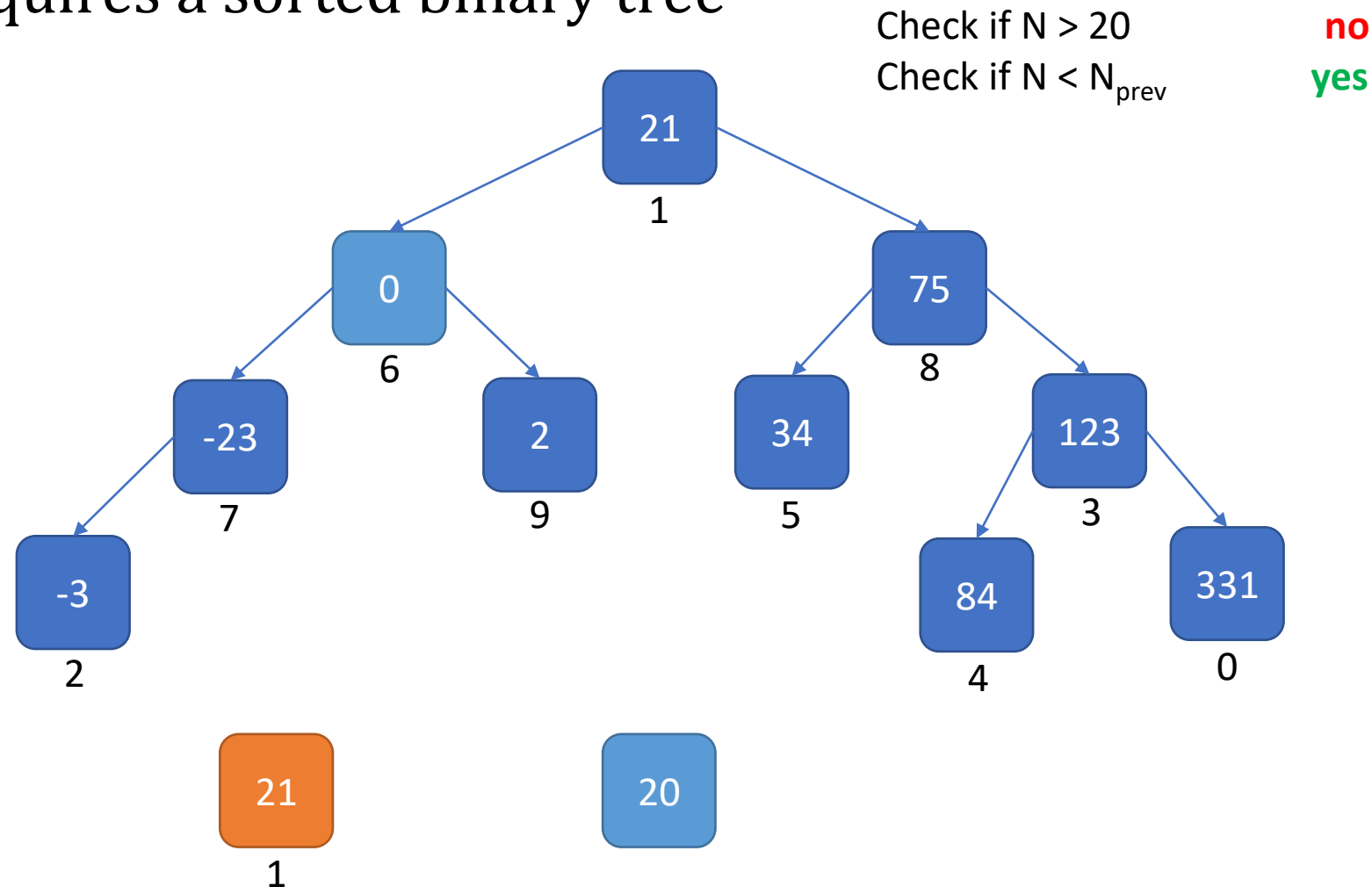
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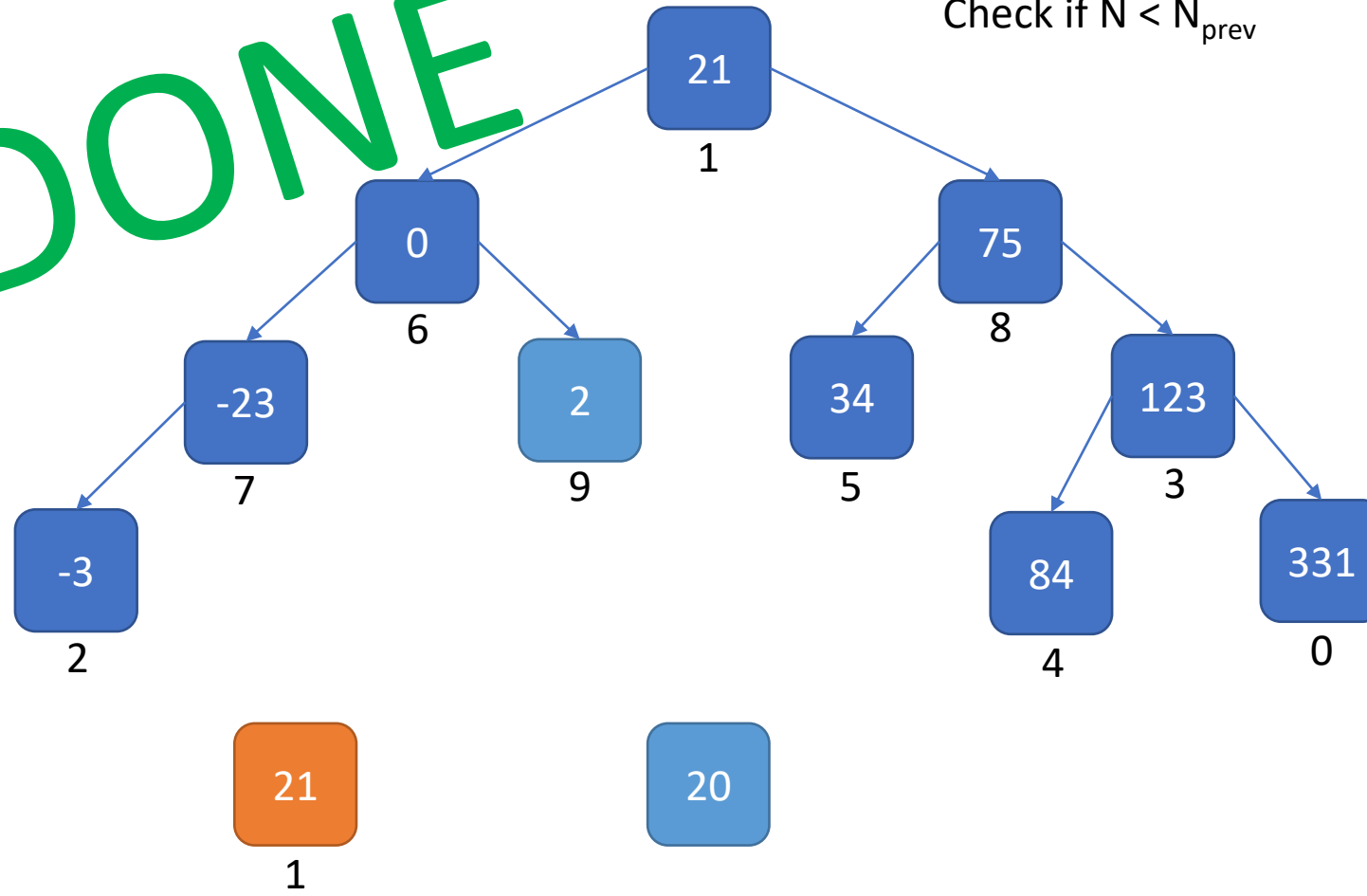


Requires a sorted binary tree

DONE

Check if $N > 20$
Check if $N < N_{\text{prev}}$

no
yes

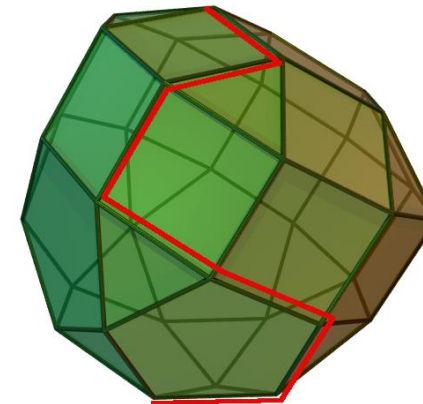
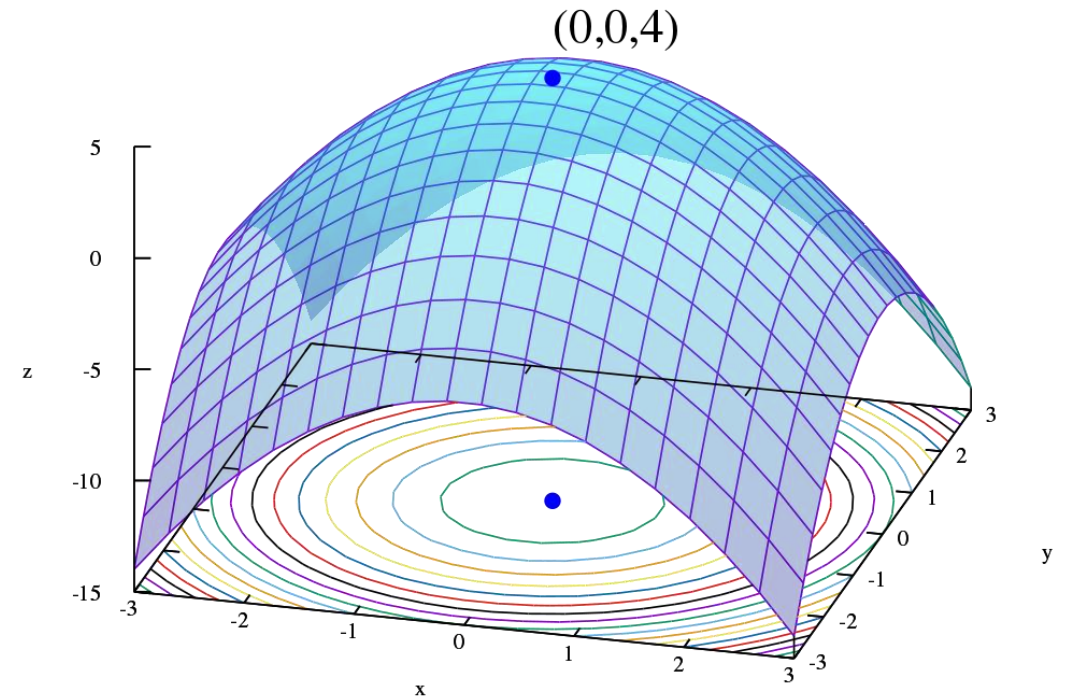


Comparing Linear and Binary Search

- Linear search took 20 comparisons to find the smallest number larger than 20, while the binary search only took 6!
- Should we only ever use binary?
- What situations is linear better in?

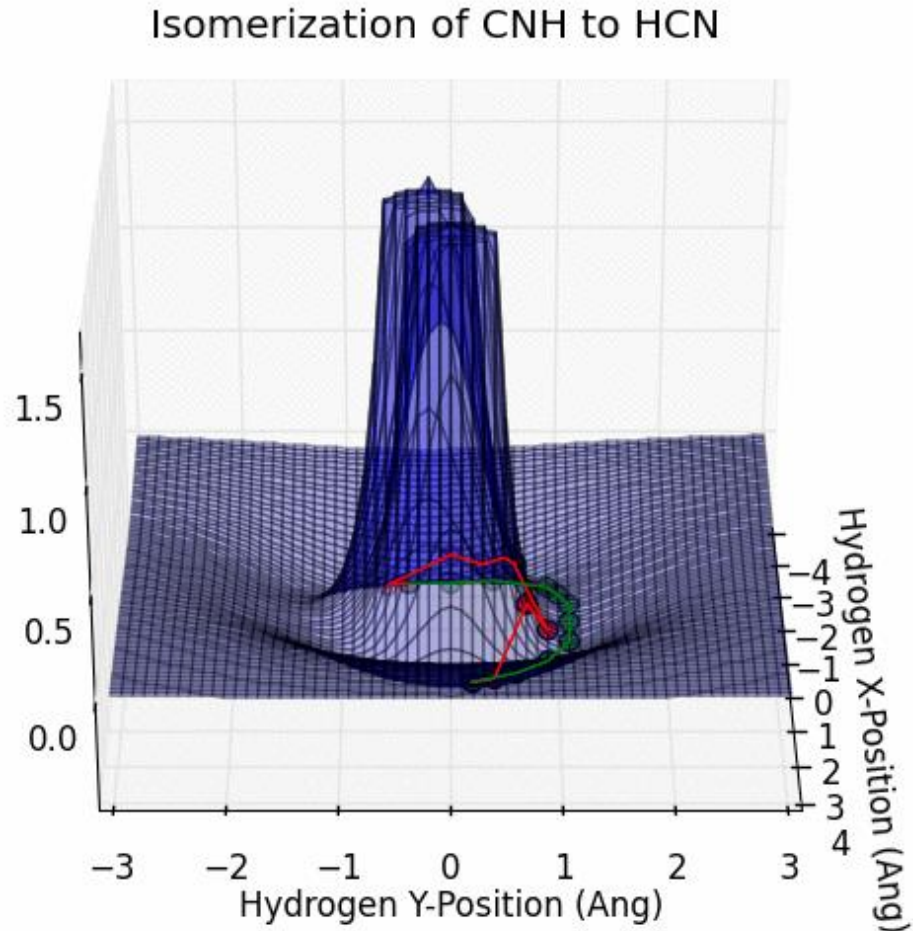
- We can write our own linear and binary searching algorithms in Python.
- There are several other searching algorithms besides linear and binary search:
 - Jump search
 - Interpolation search
 - Exponential search
 - Recursive searching methods

- Optimization allows us to find the best values for a given set of mathematical constraints.
- A common example is curve fitting.
- Useful in computational research, as well as data analysis for experimental work.
- In Python, there are optimization functions that are typically bundled together in software packages.

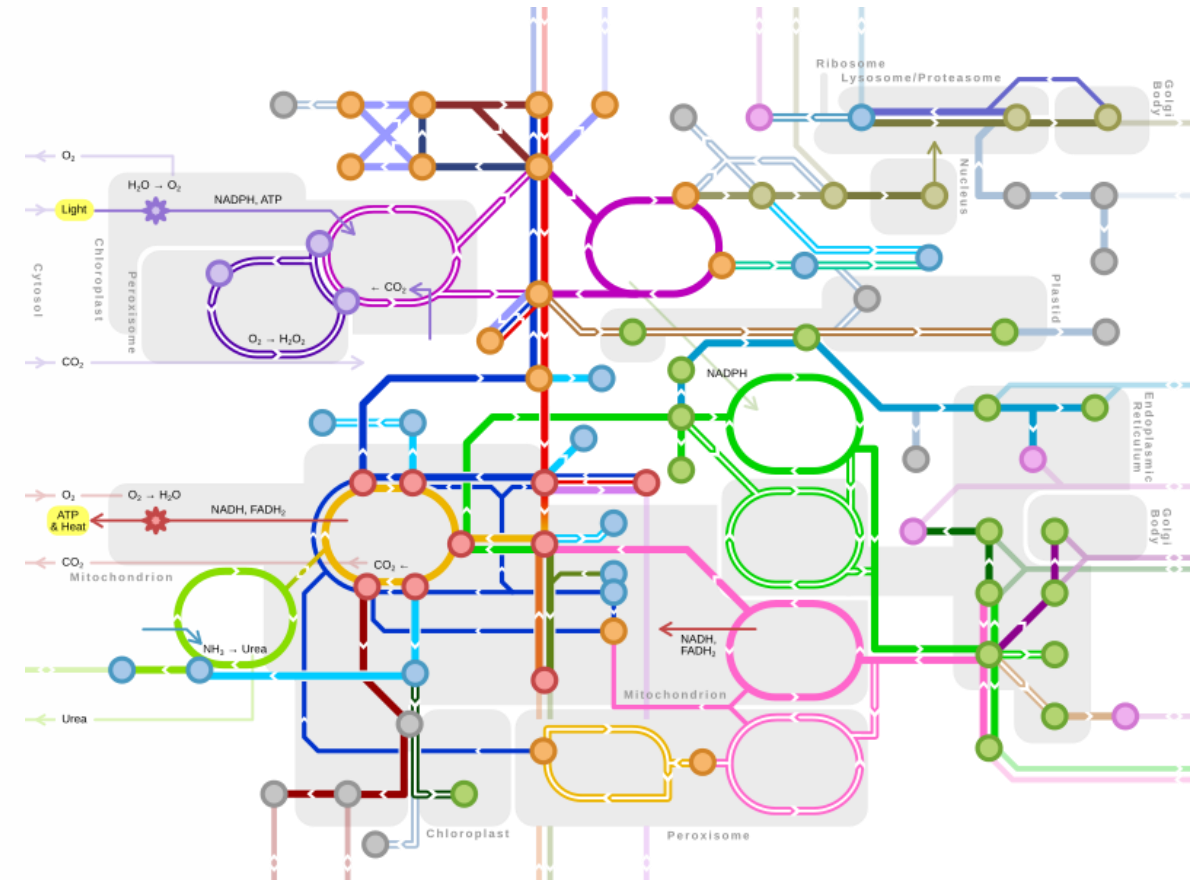


Optimization Examples

Nudged elastic band (NEB):



Optimizing Reaction Fluxes in a Metabolic Network:



- In this class, we'll be focusing on some iterative methods that make use of Hessians and gradients.
- Some examples include:
 - Newton's method
 - Quasi-Newton methods
 - Conjugate gradient
 - Gradient descent/steepest descent

- We have a function $f(x)$, and we want to find a value x such that $f(x)$ is minimized.
- Typically, $f(x)$ is (twice) differentiable, convex, and exists within the Euclidean space \mathbb{R}^n , where n is the dimension. There may also be a set of constraints that we have to adhere to.
- In an iterative optimization method, we guess an initial value x_0 and then update our value using the gradient in some way until we converge at the minimum:

$$x_{k+1} = x_k + s_k \nabla f(x_k)$$

Example of a Quasi-Newton Method

1. Choose a starting point, x_0
2. Calculate the search by approximating the inverse Hessian, H^{-1}
3. Calculate the change in x by the following expression:

$$x_{k+1} = x_k - [H^{-1}]_k \nabla f(x_k)$$

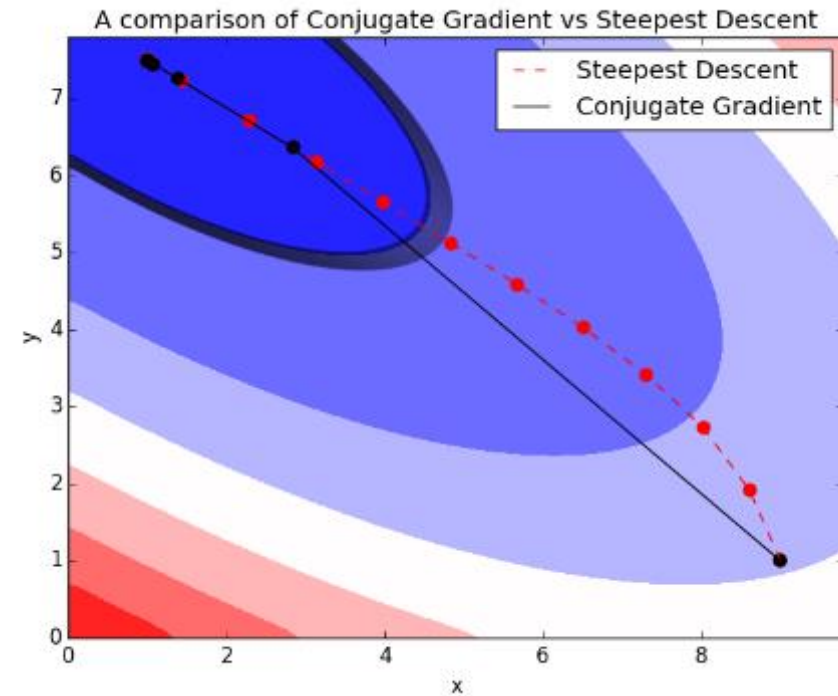
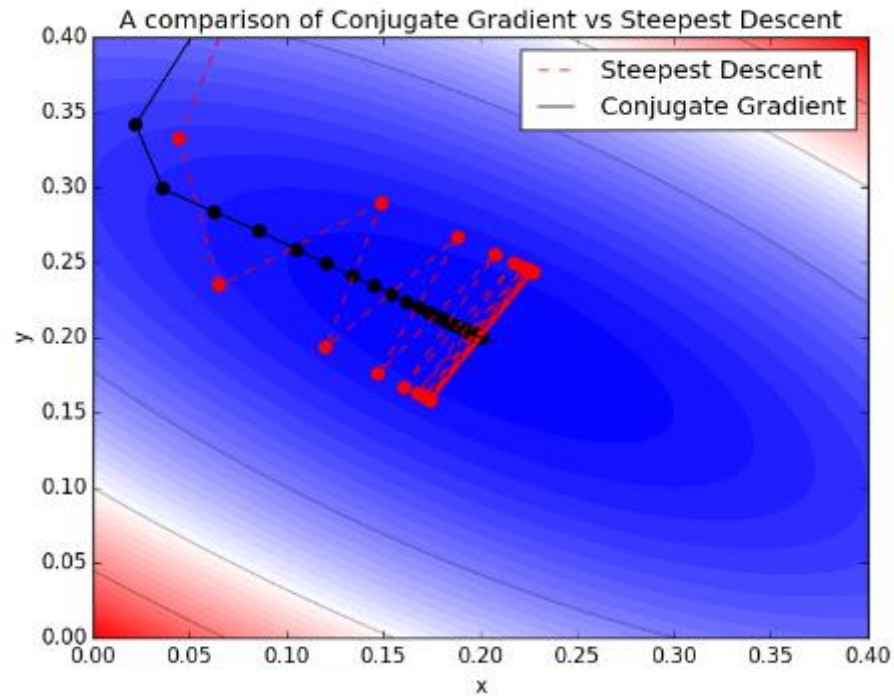
4. Determine x_{k+1} from the expression above.
5. Check if the method has converged – we see if the gradient is equal to 0.
6. Repeat from step 2 until we have converged.

- There are other methods where there are different ways to approximate the inverse Hessian (or not use it at all).
- Gradient descent/steepest descent: $\mathbf{x}_{n+1} = \mathbf{x}_n - \gamma_n \nabla F(\mathbf{x}_n), n \geq 0.$
- Broyden-Fletcher-Goldfarb-Shanno (BFGS):

$$H_{k+1} = H_k + \frac{yy^T}{y^T s} - \frac{H_k s s^T H_k}{s^T H_k s}$$

$$s = x_{k+1} - x_k, \quad y = \nabla f(x_{k+1}) - \nabla f(x_k)$$

Conjugate Gradient



Conjugate Gradient: $|s_i\rangle = -|g_i\rangle + \beta|s_{i-1}\rangle$

$$\beta = \frac{\langle g_i | g_i \rangle}{\langle g_{i-1} | g_{i-1} \rangle}$$

Fletcher-Reeves Method

- SciPy has an optimize function that has many different solving algorithms built in.

```
scipy.optimize.minimize(fun, x0, args=(), method=None, jac=None, hess=None, hessp=None, bounds=None, constraints=(), tol=None, callback=None, options=None)
```

[\[source\]](#)

Minimization of scalar function of one or more variables.

Parameters:

fun : *callable*

The objective function to be minimized.

```
fun(x, *args) -> float
```

where *x* is an 1-D array with shape (n,) and *args* is a tuple of the fixed parameters needed to completely specify the function.

x0 : *ndarray, shape (n,)*

Initial guess. Array of real elements of size (n,), where 'n' is the number of independent variables.